Understanding the world - History

- Pupils will use the artefacts in the room of wonder to create interest in chronological order of objects.
- In depth look at botanists diagrams throughout history
- Look at the development of technology through history (cooking)

Expressive Arts and Design- Design

- Investigate similar products to the one to be made to give starting points for a design.
- Draw/sketch products to help analyse and understand how products are made.
- Research needs of user.
- Identify the strengths and weaknesses of their design ideas in relation to purpose/user.
- Decide which design idea to develop.

Physical Development- PE

Gymnastics and Dance

- swim competently, confidently and proficiently over a distance of at least 25 metres.
- use a range of strokes effectively
- perform safe self-rescue in different water-based situations.
- develop flexibility, strength, technique, control and balance



Year 4 Hunted



<u>Stimulus:</u> Aboriginal art <u>Visit/Visitors:</u> Visit from member of beekeepers association <u>End of Unit Celebration:</u> To debate an issue in front of the class.

Local/National/Global Links:

- . Music by the Beatles
- . Local bee keeping association
- . Endangered species around the world

Understanding the World- Science Living things and their habitats

- Recognise that living things can be grouped in a variety of ways.
- Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.
- Construct and interpret a variety of food chains, identifying producers, predators and prey.
- Recognise that environments can change and that this can sometimes pose dangers to living things.
- Use and make identification keys for plants and animals.

Personal, Social and Emotional Development

RE - What is prayer?

- Ensure that the children know that prayer is a way of communicating with God.
- Know that we/Christians believe that God listens and responds.
- Christian beliefs are revealed in the content of prayers.

Expressive Arts and Design- Art

- Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.
- Question and make thoughtful observations about starting points and select ideas to use in their work.

Literacy, communication and language-Computing

- Write programs that accomplish specific goals.
- Use sequence in programs.
- Read what a sequence in a program does.
- Design programs, showing skills needed to plan and implement a task/problem that accomplish specific goals.
- Understand how to plan and write programs that accomplish specific goals.
- Understand that computers can collect data from various inputs.
- Know how to use technology responsibly.

Please see links to National Curriculum Maths

Skerton St Luke's – Curriculum Teams 2018/2019



- Understanding The World
- History, Geography and Science
 Teacher/s: Mrs Billington, Mrs Patterson and Mrs Heywood
 Teaching Assistant: Miss Dunkeld and Miss Grime
 Governor: Sandra Thornberry

Literacy, communication and language
 - English, French and Computing
Teacher/s: Mrs Goodwin, Miss Garnett and Ms Leong

Teaching Assistant: Miss Cokell

Governor: Kath Foster



- Physical Education

Teacher/s: Miss Garnett

HLTA/Teaching Assistant: Miss Baldock, Mr Parkinson Governor: Steve Hunt



Expressive Arts and Design

Art, Design Technology and Music
 Teacher/s: Ms Leong. Miss Butler and Miss Thompson
 Teaching Assistant: Mrs Pace and Ms Mullineux
 Governor: Helen Smith

Personal, Social and Emotional Development

 PSHE, P4C and RE

 Teacher/s: Mrs Patterson, Mrs Billington and Miss Butler
 Teaching Assistant: Miss Stephenson and Miss Lund
 Governor: Maxine Kneeshaw



- SEN, AGT, PPG and Pupil Progress

Teacher/s: Mrs Armistead, Miss Thompson, Mrs Walling-Lewis and Mrs Stephenson

Teaching Assistant: Mrs Holroyd

Governor: Lucy Ellis



Mathematics

- Maths

Teacher/s: Mrs Patterson Teaching Assistant: Mrs Plevey Governor: Marcus Harding